## In the Name of God

## **Digital Communications**

## Assignment #3

## Source Coding

1.

Huffman coding. Consider the random variable

$$X = \begin{pmatrix} x_1 & x_2 & x_3 & x_4 & x_5 & x_6 & x_7 \\ 0.49 & 0.26 & 0.12 & 0.04 & 0.04 & 0.03 & 0.02 \end{pmatrix}.$$

- (a) Find a binary Huffman code for X.
- (b) Find the expected code length for this encoding.
- (c) Find a ternary Huffman code for X.

2.

*More Huffman codes*. Find the binary Huffman code for the source with probabilities  $(\frac{1}{3}, \frac{1}{5}, \frac{1}{5}, \frac{2}{15}, \frac{2}{15})$ . Argue that this code is also optimal for the source with probabilities  $(\frac{1}{5}, \frac{1}{5}, \frac{1}{5}, \frac{1}{5}, \frac{1}{5})$ .

3.

*Bad codes*. Which of these codes cannot be Huffman codes for any probability assignment?

- (a) {0, 10, 11}
- **(b)** {00, 01, 10, 110}
- **(c)** {01, 10}

4.

Huffman code. Find the (a) binary and (b) ternary Huffman codes for the random variable X with probabilities

$$p = \left(\frac{1}{21}, \frac{2}{21}, \frac{3}{21}, \frac{4}{21}, \frac{5}{21}, \frac{6}{21}\right).$$

(c) Calculate  $L = \sum p_i l_i$  in each case.